

# TREXO

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## Contents

Game board  
60 playing tiles  
Rules



2 players

Playing time 10–20 minutes  
For players aged 7 and up

## How to play

Draw lots to decide who has *X/crosses* and who has *O/noughts*.

The player with *X/crosses* starts the game by placing a tile on any two adjacent squares on the board. Then the other player does the same. Continue in this manner, one tile per turn.

Once a tile is placed on the board, it cannot be moved or removed from the board.

## Who wins?

The first player to get five of their symbol in a row – horizontally, vertically or diagonally – wins the game. It doesn't matter what level the symbols are on; only the top (visible) symbols count.

If you run out of tiles, or if no more tiles can be placed on the board, the game ends in a draw.

## How tiles can be placed

The tiles can be placed on any adjacent squares on the board, or on top of other tiles to an infinite number of levels. These rules must be followed:

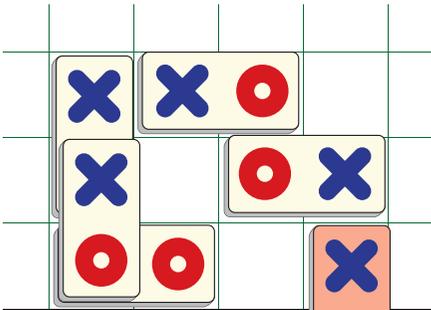
- The entire tile must be on the board – not just one of its symbols.
- Tiles must be placed vertically or horizontally, not diagonally.
- When building by height, each tile must rest on **two** other tiles. This means that both tiles under the new tile are half-covered by it. You cannot place a tile directly on top of another to cover it completely.
- When placing a tile on top of two others, the two others must be at the same level. The new tile must lie flat, not tilted.

## Miscellaneous

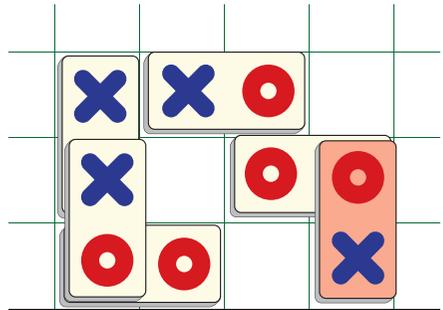
Passing is not allowed. If you can place a tile when it is your turn, you must do so. The opponent's symbol is always considered to be played first. If a player places a tile in such a way that it gives both players five in a row, the opponent wins.

Good luck! We hope you'll have many hours of fun with the game!

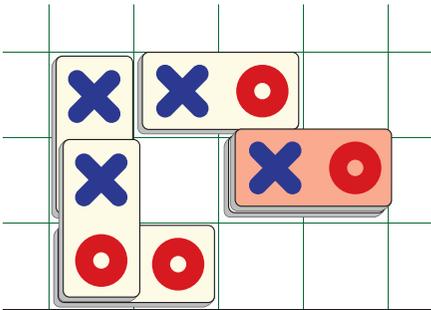
Examples of how to place a tile:



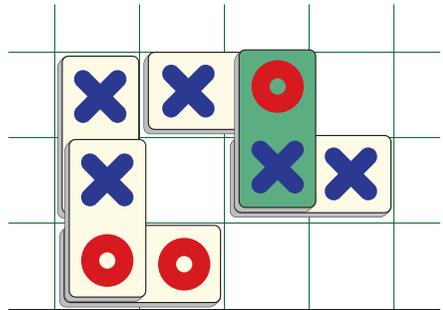
*Figure 1* Wrong! The whole tile must be on the board.



*Figure 2* Wrong! When placing a tile on top of others, the underlying tiles must be on the same level. The new tile must not be tilted.



*Figure 3* Wrong! A tile cannot be placed directly on top of another to cover it completely.



*Figure 4* Right. The new tile is placed on top of two others, which are on the same level.

Visit our website for more hints and examples: [www.trexogame.com](http://www.trexogame.com)

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